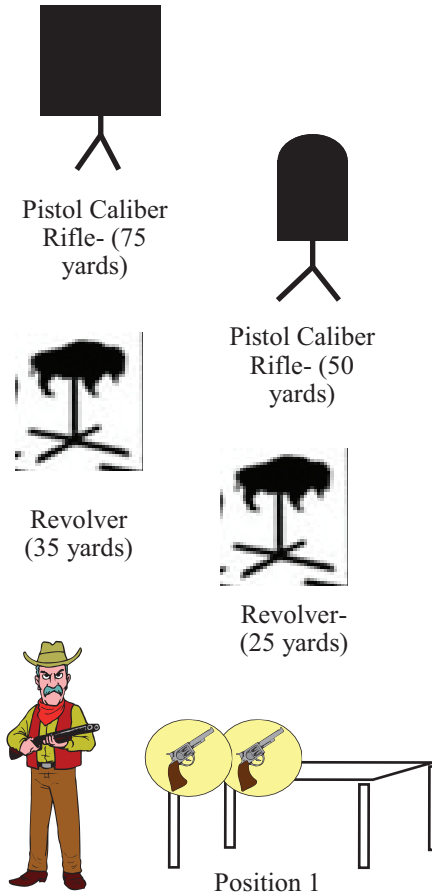


Rio Salado Cowboys Stage Conventions

1. Rio Salado Cowboys “default” starting position is “at the ready”, unless stated otherwise to the stage descriptions. At the Ready has the shooter standing any way they desire, not touching guns or ammo.
2. There are no stages where you must start at the SASS default. The shooter may stand in any way they desire as long as their hands are where indicated in the stage descriptions. Example: if hands on hat or on window frame, etc.
3. Guns must be shot from the table, fence or square as indicated in the stage instructions.
4. If the shooter STARTS at a position with NO window on the prop, they must have 2 feet behind any part of the prop. After the beep, they must maintain at least 1 foot behind the starting prop and any other shooting positions with NO window.
5. Any shooting position that has a window, the shooter may stand anywhere behind the prop as long as they shoot the targets through the window. In other words, NO foot faults where there is a prop window.
6. When stage instructions note: “repeat”, it means repeat the instructions.

Stop The Charge
High Power Range

FEB 2025



5 Revolver (at 35 yards) 5 Revolver (at 25 yards)— 5 Lever Action Pistol Caliber Rifle (at 75 yards)
5 Lever Action Pistol Caliber Rifle (at 50 yards)

Staging Both pistols loaded with 5 rounds each and staged flat on the table at shooting position. Pistol caliber lever action rifle loaded with **10 rounds** in both hands at shooting position.

Start Standing at the shooting position with rifle in both hands.

On Signal With the rifle place 5 rounds on the square at 75 yards, then 5 rounds on the tombstone at 50 yards. With the first pistol put 5 rounds on the bear at 35 yards and with the second pistol put 5 rounds on the buffalo at 25 yards.

- Notes:**
1. All targets are engaged standing upright without the use of aids, e.g. sticks.
 2. Loading and unloading will be done at the table at position 1.
 3. Scoring will be the number of hits with time used as the tie breaker.
 4. Any SASS legal bullet may be used. Main match velocity limits **do not** apply.

Rifle caliber rifle
High Power Range

FEB 2025



Rifle Caliber Rifle-
(200 meters))



Position 1

5 Rifle Caliber Rifle (at 200 Meters)

Staging Rifle caliber rifle open and empty with 5 rounds staged anywhere safely.

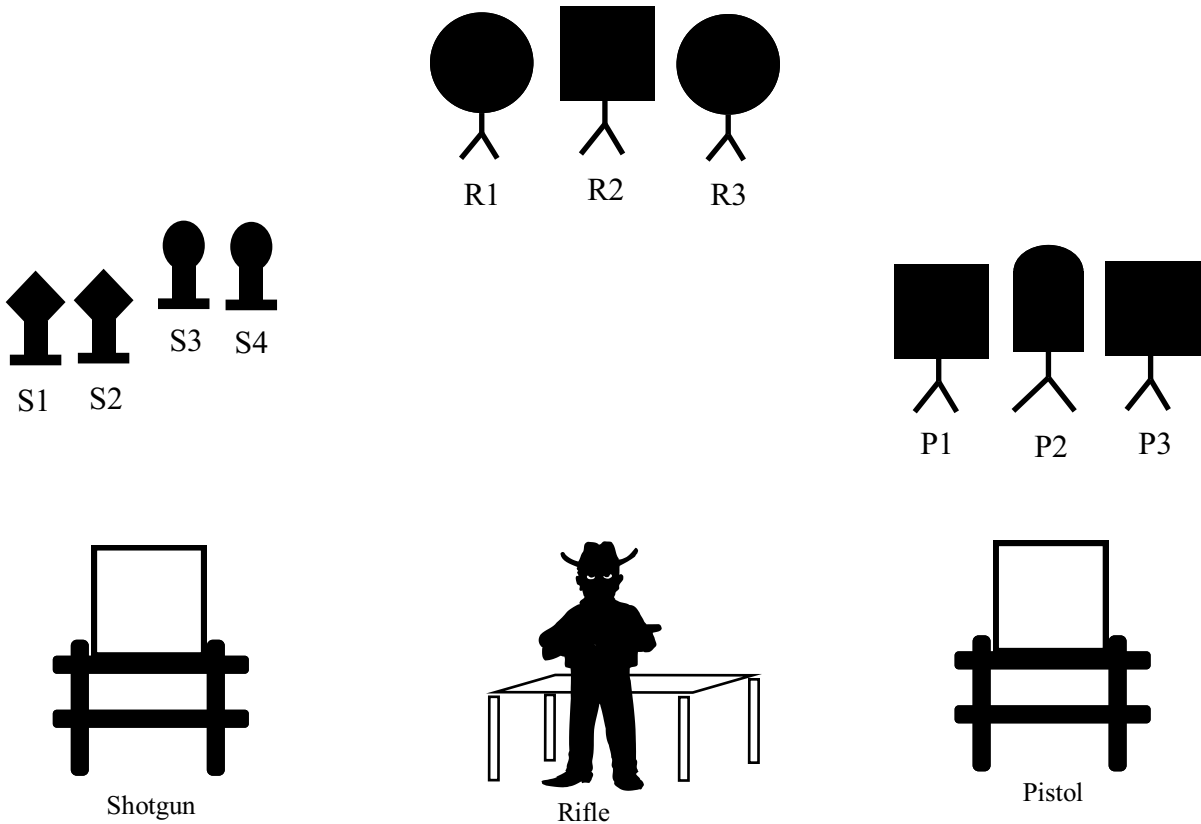
Start Sitting, standing or kneeling at position 1 with rifle in both hands with or without shooting sticks.

Life sized

On Signal Engage the **Cowboy** at 200 meters by loading and firing one cartridge at a time until all 5 rounds have been fired. .

- Notes:**
1. All targets are engaged sitting or kneeling with the support of shooting sticks.
 2. Loading and unloading will be done at position 1.
 3. Scoring will be the number of hits with time used as the tie breaker.
 4. Any SASS legal bullet may be used. Main match velocity limits **do not** apply.

STAGE 1
Bay 2
Feb 2025



10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Rifle loaded with 10 rounds in both hands at center position. Shotgun staged anywhere safely. Two pistols loaded with 5 rounds each and holstered.

Gun Sequence Rifle, pistols, shotgun or rifle, shotgun, pistols (shooter's choice).

Start Shooter standing at the rifle position with your rifle in both hands.

On Signal Starting on either end, engage R1 thru R3 with a 2-3-5 sweep.

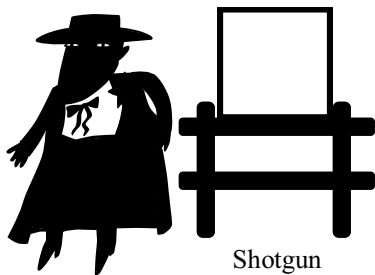
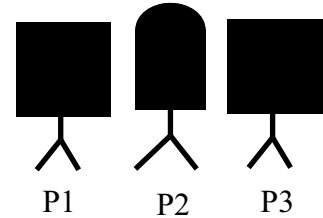
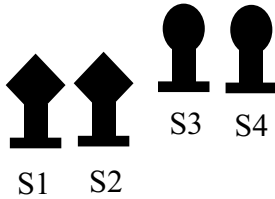
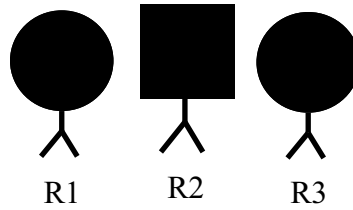
At the pistol position engage P1 thru P3 with the pistols thru the window as per the rifle instructions.

At the shotgun position engage S1 thru S4 with the shotgun thru the window in any order.

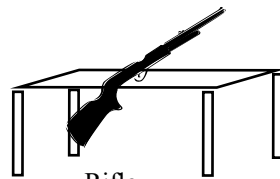
STAGE 2

Bay 2

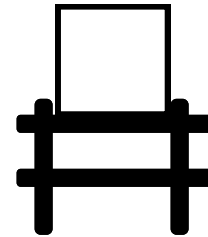
Feb 2025



Shotgun



Rifle



Pistol

10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Rifle loaded with 10 rounds staged on the center table. Shotgun staged anywhere safely. Two pistols loaded with 5 rounds each and holstered.

Gun Sequence Shooters choice rifle may not be last.

Start Standing at the ready at any position.

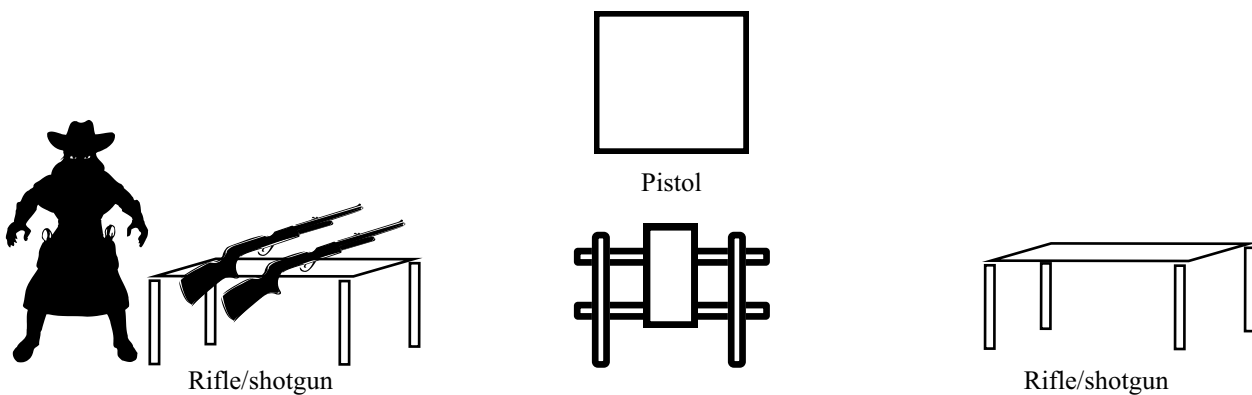
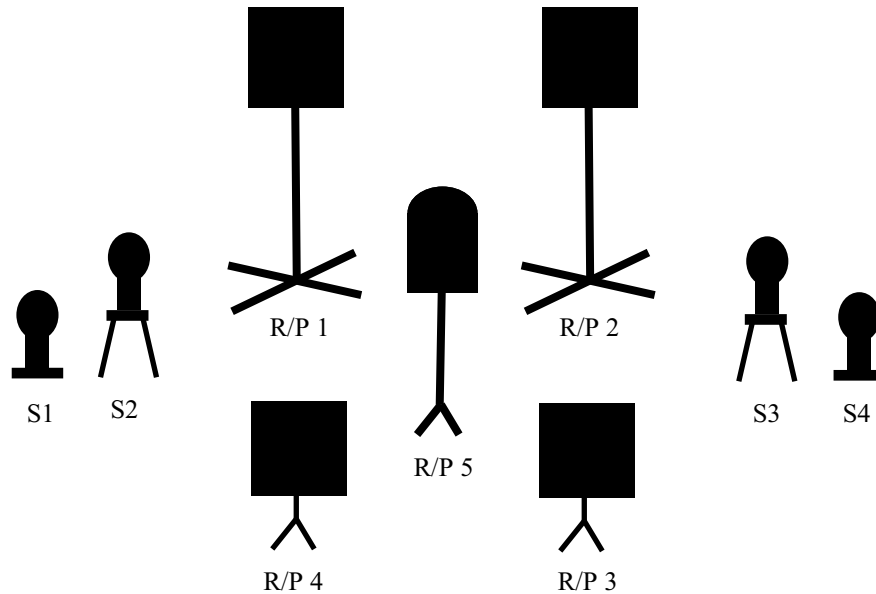
On Signal

At the shotgun position engage S1 thru S4 with the shotgun thru the window in any order.

At the rifle position engage R1 thru R3 with the rifle with 1-3-1 sweep from either end. Repeat the instructions.

At the pistol position engage P1 thru P3 with the pistols thru the window as per the rifle instructions.

STAGE 3
Bay 3
Feb 2025



10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on either outer table. Shotgun staged anywhere safely.

Start Standing at either outer table with your hands flat on the table.

Gun sequence Rifle, shotgun, pistols.

On Signal With the rifle starting on any square engage R/P1 thru R/P4 the squares once each and then engage R/P 5 the center tombstone then repeat.

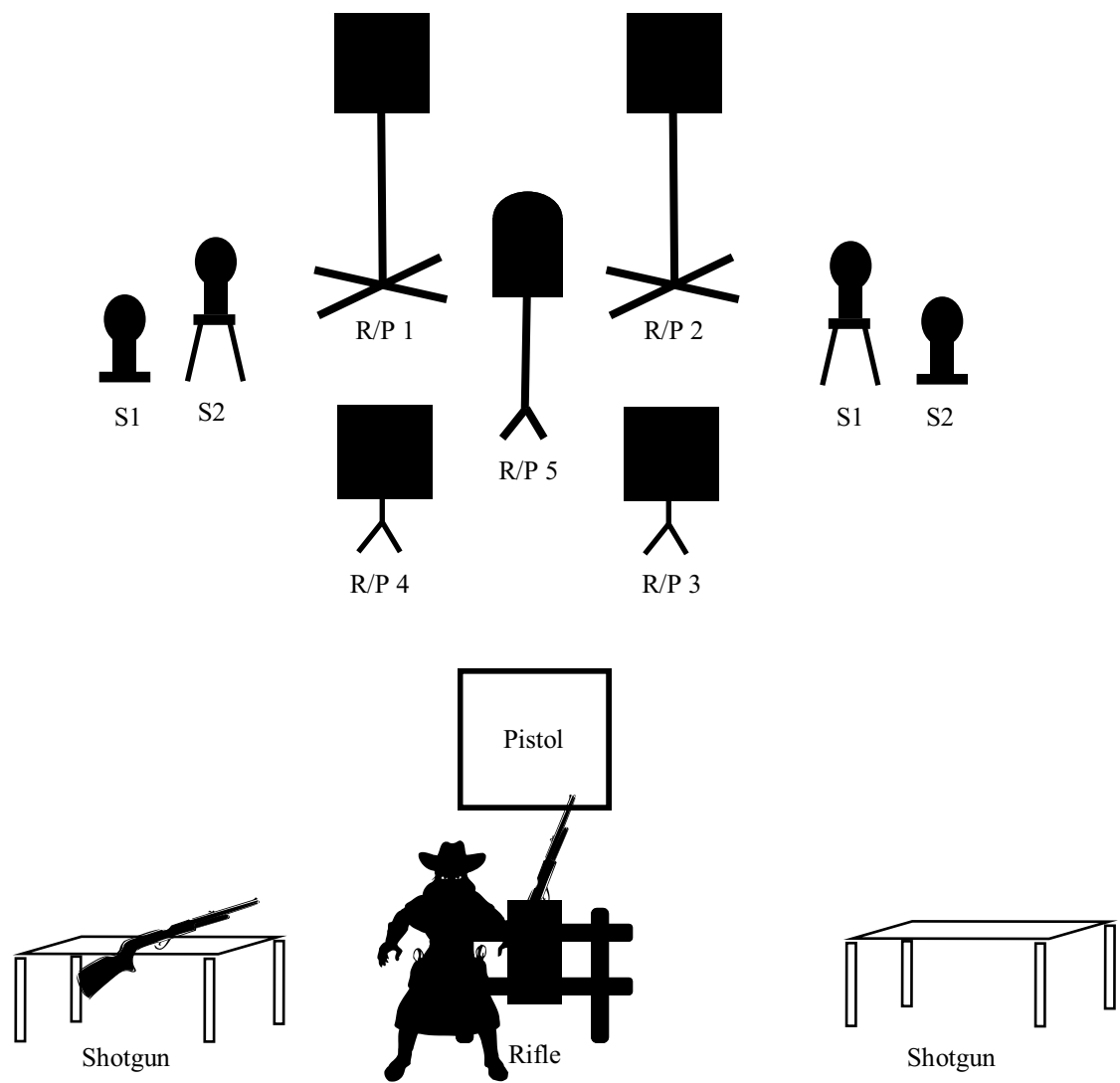
At same position with the shotgun engage S1 and S2 in any order.

At the other shotgun position engage S3 and S4 in any order.

With at least one foot in the pistol square engage R/P1 thru R/P5 as per the rifle instructions.

Shotgun and rifle must both be placed with the muzzle towards the appropriate berm at the end of the string. The muzzle must be pointing to the berm side of the outer most shotgun target to be considered safe for down range movement.

STAGE 4
Bay 3
Feb 2025



10 PISTOL 10 RIFLE 2+ SHOTGUN

Staging Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged vertically in the box at fence. Shotgun staged flat on either outer table.

Start Standing at the ready at the rifle fence.

Gun sequence Rifle, shotgun, pistols.

On Signal With the rifle engage R/P1 thru R/P5 with two rounds each in any order.

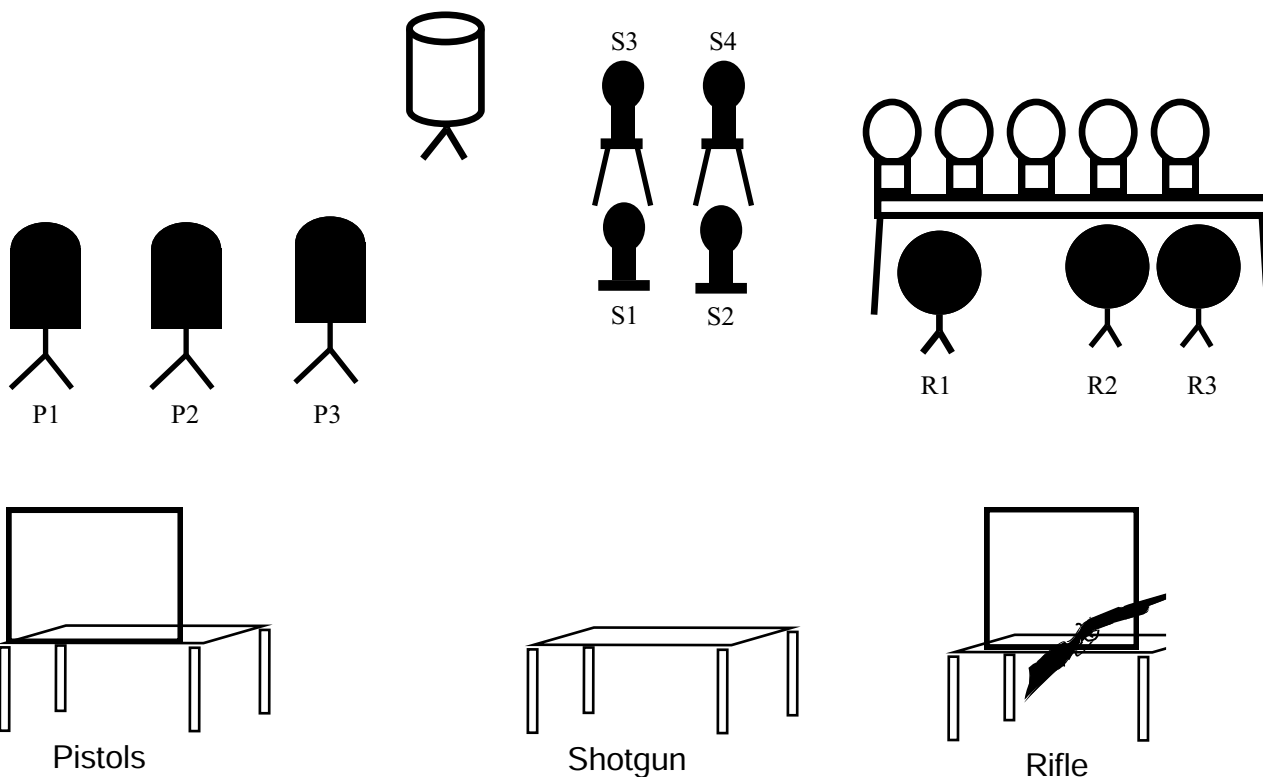
Move to either shotgun position and engage the two shotgun targets in front of you.

With at least one foot in the pistol square engage R/P1 thru R/P5 as per the rifle instructions.

Shotgun and rifle must both be placed with the muzzle towards the appropriate berm at the end of the string. The muzzle must be pointing to the berm side of the outer most shotgun target to be considered safe for down range movement.

** May restage rifle safely vertical at the fence, in the box, or bring to a shotgun table.

Stage 5
Bay 4
FEB 2025



10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Rifle loaded with **10** rounds staged at the rifle position. Shotgun staged anywhere safely with at least 4 shells on your person. Pistols loaded with 5 rounds each and holstered.

Gun sequence Pistols or Shotgun first, rifle not last

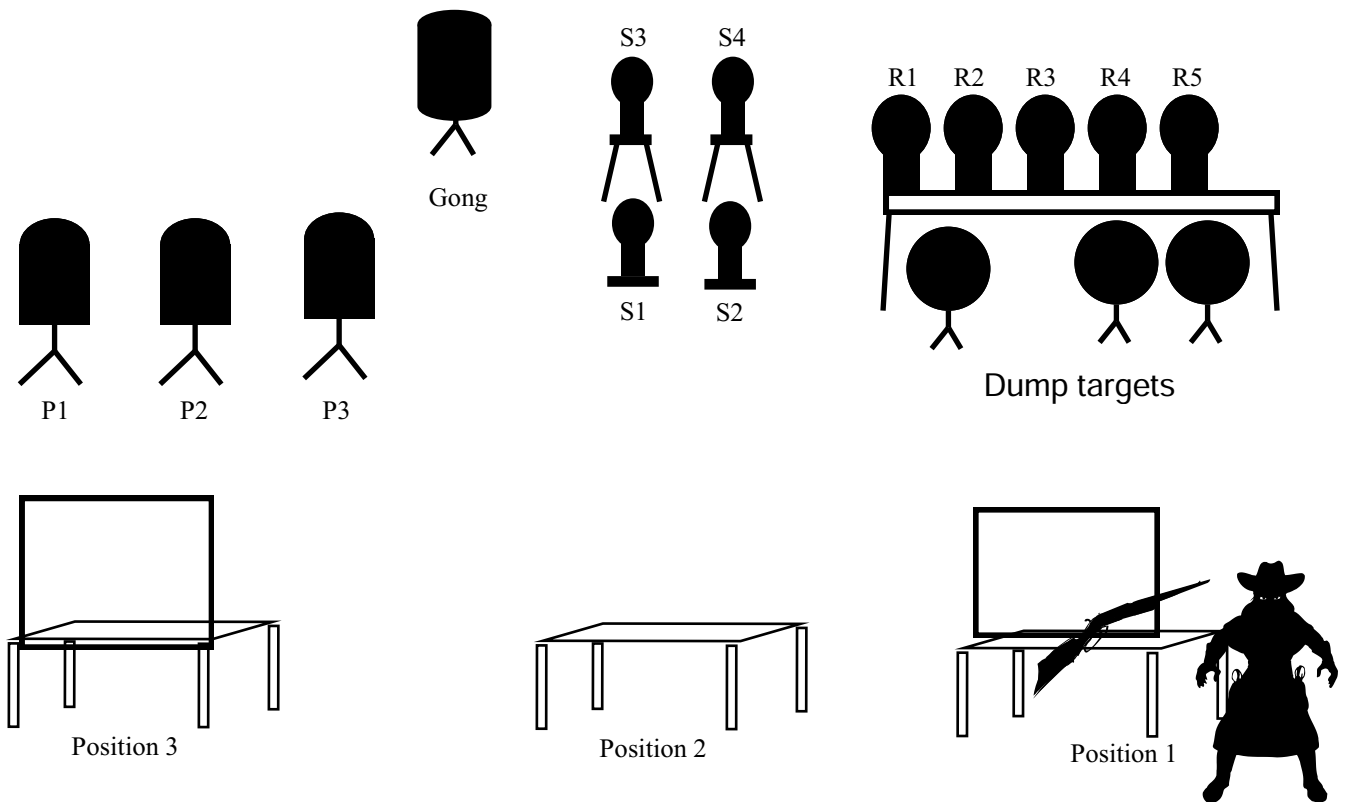
Start Shooter Starts AT THE READY

On Signal With the rifle starting on either end engage R1 thru R3 with a 3-4-3 sweep through the window.

With the Shotgun, engage S1 thru S4 in any order.

With the Pistols, engage P1 thru P3 through the window as per the rifle instructions.

Stage 6
Bay 4
FEB 2025



10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Rifle loaded with **10** rounds staged on the table at position 1. Shotgun staged anywhere safely with at least 4 shells on your person. Pistols loaded with 5 rounds each and holstered.

Gun sequence Rifle, shotgun, pistol.

Start Shooter With hands at Low Surrender.

On Signal With the rifle engage the plate rack R1 thru R5 in any order until down. Dump any remaining rounds on any round target under the plate rack.

Move to the table at position 2 and with the shotgun engage S1 thru S4 in any order. After S1 thru S4 are down any remaining plates on the rack may be made up with a shotgun shot on the gong.

Move to the window at position 3 and with the pistols starting on either end engage P1 thru P3 with a continuous Double tap Nevada Sweep

Any plates left standing on the plate rack will be counted as a miss unless made up on the shotgun gong. Each make up shot must be a separate distinguishable hit.

Note: All plates must be down before engaging the dump targets.
Misses on the dump target will not be counted as misses.

Each hit on a dump target will be a 1 second bonus. Max. bonus points is 5.