

<u>10 PISTOL</u> 10 RIFLE 4+ SHOTGUN

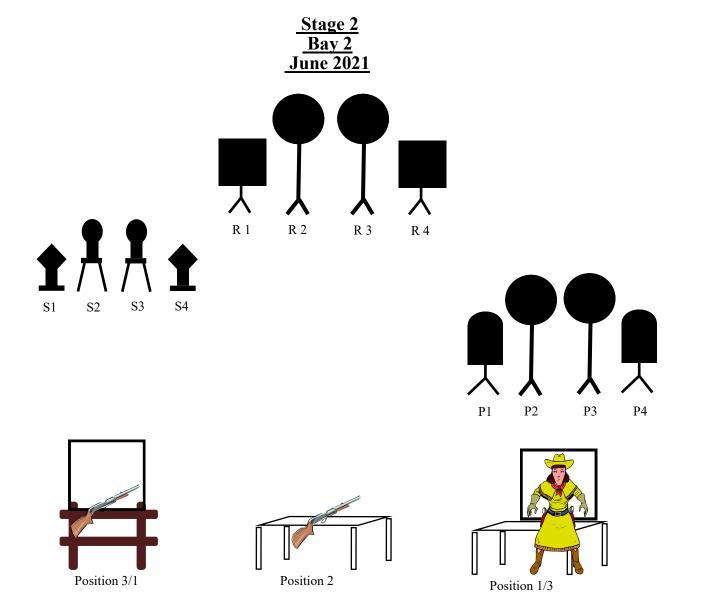
Staging Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on the table at position 2. Shotgun staged anywhere safely with at least 4 shells on your person. *Gun sequence* Pistols, rifle, shotgun *or* shotgun, rifle, pistols.

Standing at the ready at the <u>center</u> of the window at position 1 with your hands at low Start surrender.

On Signal Starting on either end, with the pistols engage P1 thru P4 thru the window with a 4-1-4-1 sweep.

Move to the table at position 2 and with the rifle, starting on either end, engage R1 thru R4 with a 4-1-4-1 sweep.

With the shotgun, move to the window at position 3 and engage S1 thru S4 thru the window in any order.



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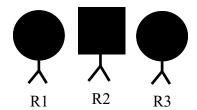
Standing at the ready at the *center* of the window at position 1 with your hands on the Start window frame at shoulder height.

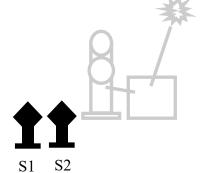
On Signal Starting on either end, with the pistols engage P1 thru P4 thru the window with a San Juan sweep (1-1-2-1-2-3-1-2-3-4).

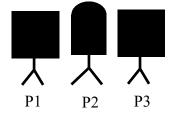
Move to the table at position 2 and with the rifle, starting on either end, engage R1 thru R4 with a San Juan sweep (1-1-2-1-2-3-1-2-3-4).

With the shotgun, move to the window at position 3 and engage S1 thru S4 thru the window in any order.



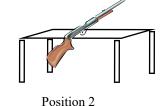








Position 3





10 PISTOL 10 RIFLE 2+ SHOTGUN

<u>Staging</u> Rifle loaded with 10 rounds staged on the table at position 2. Shotgun in both hands at position 1 with at least 2 shells on your person. Two pistols loaded with 5 rounds each and holstered.

Gun Sequence Shotgun, rifle, pistols.

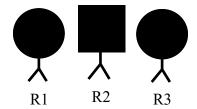
Shooter standing at the ready at the <u>center</u> of the table at position 1 with your shotgun in both hands.

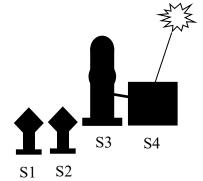
On Signal Engage S1 and S2 in any order.

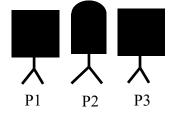
Move to position 2, and starting on either end, with the rifle engage R1 thru R3 with a Maui sweep (1-3-1-3-2). Repeat the instruction.

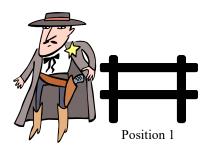
Move to the fence at position 3 and with the pistols, starting on either end, engage P1 thru P3 with a Maui sweep (1-3-1-3-2). Repeat the instruction.



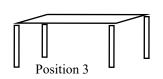












10 PISTOL 10 RIFLE 4+ SHOTGUN

<u>Staging</u> Rifle loaded with 10 rounds staged on the table at position 2. Shotgun staged anywhere safely with at least 4 shells on your person. Two pistols loaded with 5 rounds each and holstered.

Gun Sequence Pistols, rifle, shotgun.

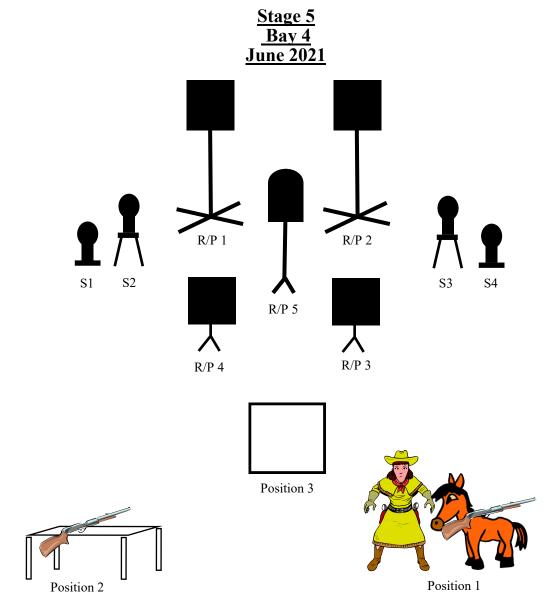
Shooter standing at the ready at the <u>center</u> of the fence at position 1 with your thumbs tucked in any belt.

<u>On Signal</u> With the pistols, starting on either end, engage P1 thru P3 with a Triple Tap sweep. Place the 10th round on the middle target.

Move to position 2, and starting on either end, with the rifle engage R1 thru R3 as per the pistol instructions.

Move to the table at position 3 and with the shotgun engage S1 and S2 (the knockdown targets) in any order. <u>Then</u> engage S3 (the popper) and S4 (the flyer). <u>The flyer is a 5 second bonus if hit, no penalty if missed. Failure to knock down any target or shoot at any flyer will be counted as a miss.</u>

John Wayne shooters must engage the popper and flyer only.



10 PISTOL 10 RIFLE 4+ SHOTGUN

<u>Staging</u> Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on the table at position 2. Shotgun staged flat between the side rails on the horse table at position 1 with at least 4 shells on your person.

<u>Start</u> Standing at the ready with both feet behind the horse at position 1.

Gun sequence Shotgun, rifle, pistols.

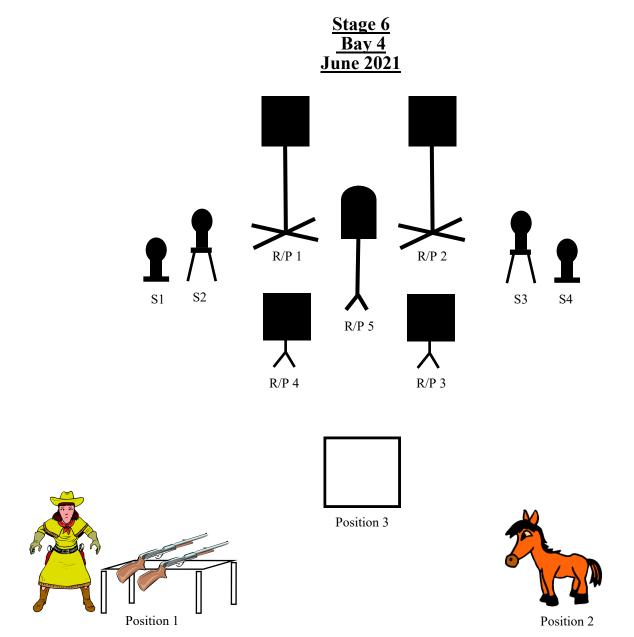
On Signal Engage S3 and S4 in any order.

Move to the table at position 2 and engage S1 and S2 in any order. You may load your shotgun on the move as long as the action remains open. *Make the shotgun safe at an angle to the left berm.*

At position 2, starting on any square, with the rifle engage R/P1 thru R/P5 with a 5 round diagonal Nevada sweep in one direction and then a 5 round diagonal Nevada sweep in the other direction (make an "x"). *Make the rifle safe at an angle to the left berm*.

Move to the shooter's square at position 3 and with at least one foot in the square, with the pistols, starting on any square, engage R/P1 thru R/P5 as per the rifle instructions.

John Wayne shooters will engage the two shotgun targets at position 1. Shotgun can be discarded at position one angled towards the right berm for John Wayne shooters.



10 PISTOL 10 RIFLE 4+ SHOTGUN

<u>Staging</u> Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on the table at position 1. Shotgun staged on the table at position 1 with at least 4 shells on your person.

<u>Start</u> Standing at the ready at the <u>center</u> of the table at position 1 with your hands on your hat brim.

Gun sequence Rifle, shotgun, pistols.

<u>On Signal</u> With the rifle engage R/P1 thru R/P5 with two rounds each with <u>no double taps.</u>

<u>Make the rifle safe at an angle to the left berm.</u>

At position 1, with the shotgun engage S1 and S2 in any order.

Move to the horse at position 2 and engage S3 and S4 in any order. You may load your shotgun on the move as long as the action remains open. <u>Make the shotgun safe flat between the side rails of the horse table at an angle to the right berm.</u>

Move to the shooter's square at position 3 and with at least one foot in the square, with the pistols engage R/P1 thru R/P5 with two rounds each with *no double taps*.

John Wayne shooters will engage shotgun targets at position 2