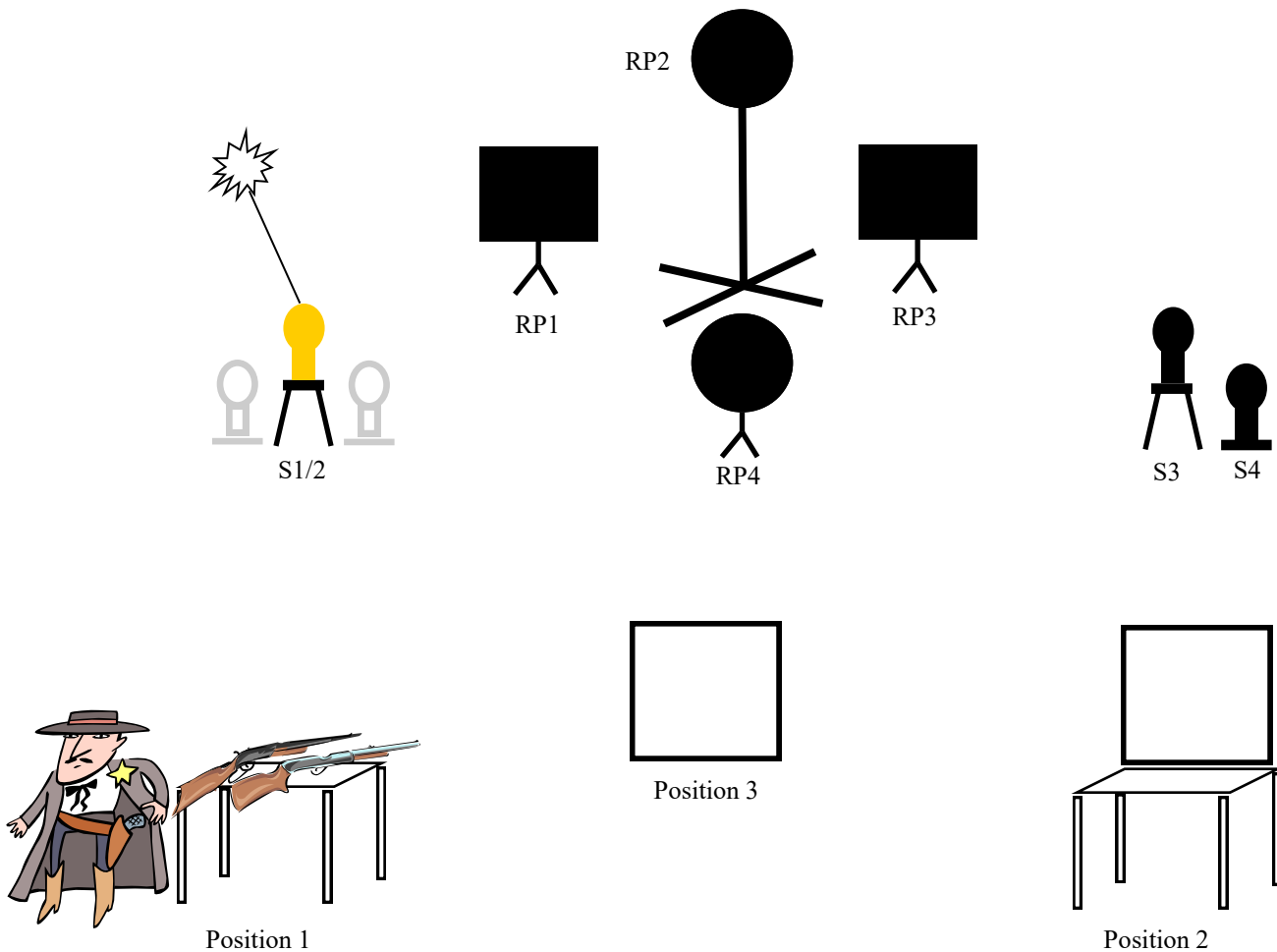


Stage 1
Bay 3
June 2023



10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on the table at position 1. Shotgun staged on the table at position 1 with at least 4 shells on your person.

Gun sequence Rifle, shotgun, pistols.

Start Standing at the **center** of the left table at position 1 with your arms crossed on your chest.

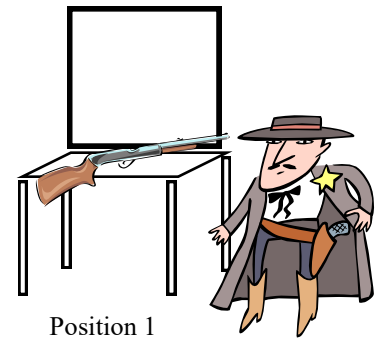
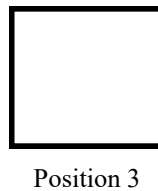
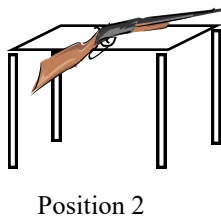
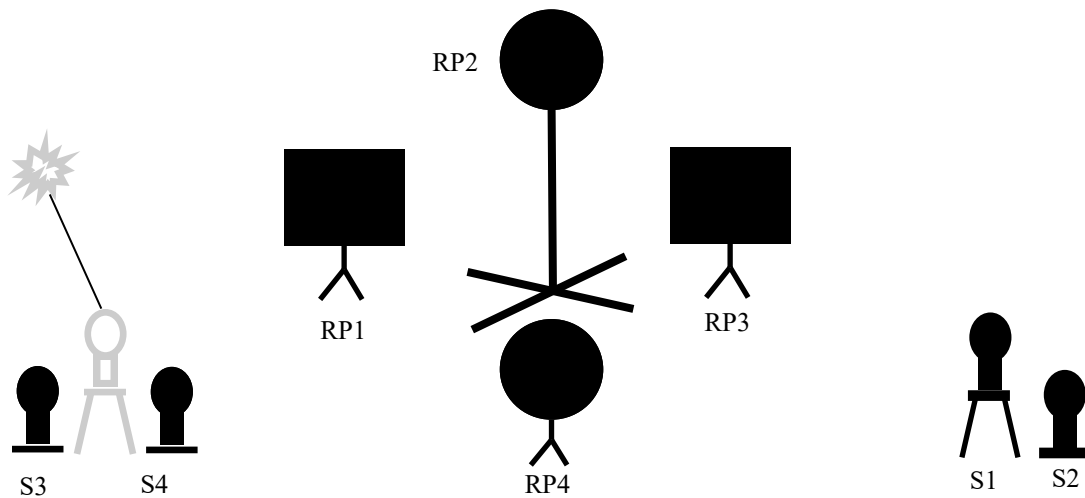
On Signal With the rifle, starting on either square, alternate for 5 rounds on RP1 and RP3 and then starting on either circle, alternate for 5 rounds on RP2 and RP4. Make the rifle safe on the table **at an angle to the left berm.**

With the shotgun engage S1 (the flipper) and S2 (the flyer). **The flyer is a 5 second bonus if hit, no penalty if missed. Failure to knock down any target or shoot at any flyer will be counted as a miss.**

With the shotgun, move to position 2 and engage S3 and S4 thru the window in any order. Make the shotgun safe on the table at position 2 **at an angle to right berm.** You may load your shotgun on the move as long as the action remains open.

Move to the shooter's square at position 3, and with at least one foot in the square, with the pistols, starting on either square engage targets as per the rifle instructions.

Stage 2
Bay 3
June 2023



10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on the table at position 2. Shotgun staged on the table at position 1 with at least 4 shells on your person.

Gun sequence Shotgun, rifle, pistols.

Start Standing at the **center** of the table at position 1 with your hands at low surrender.

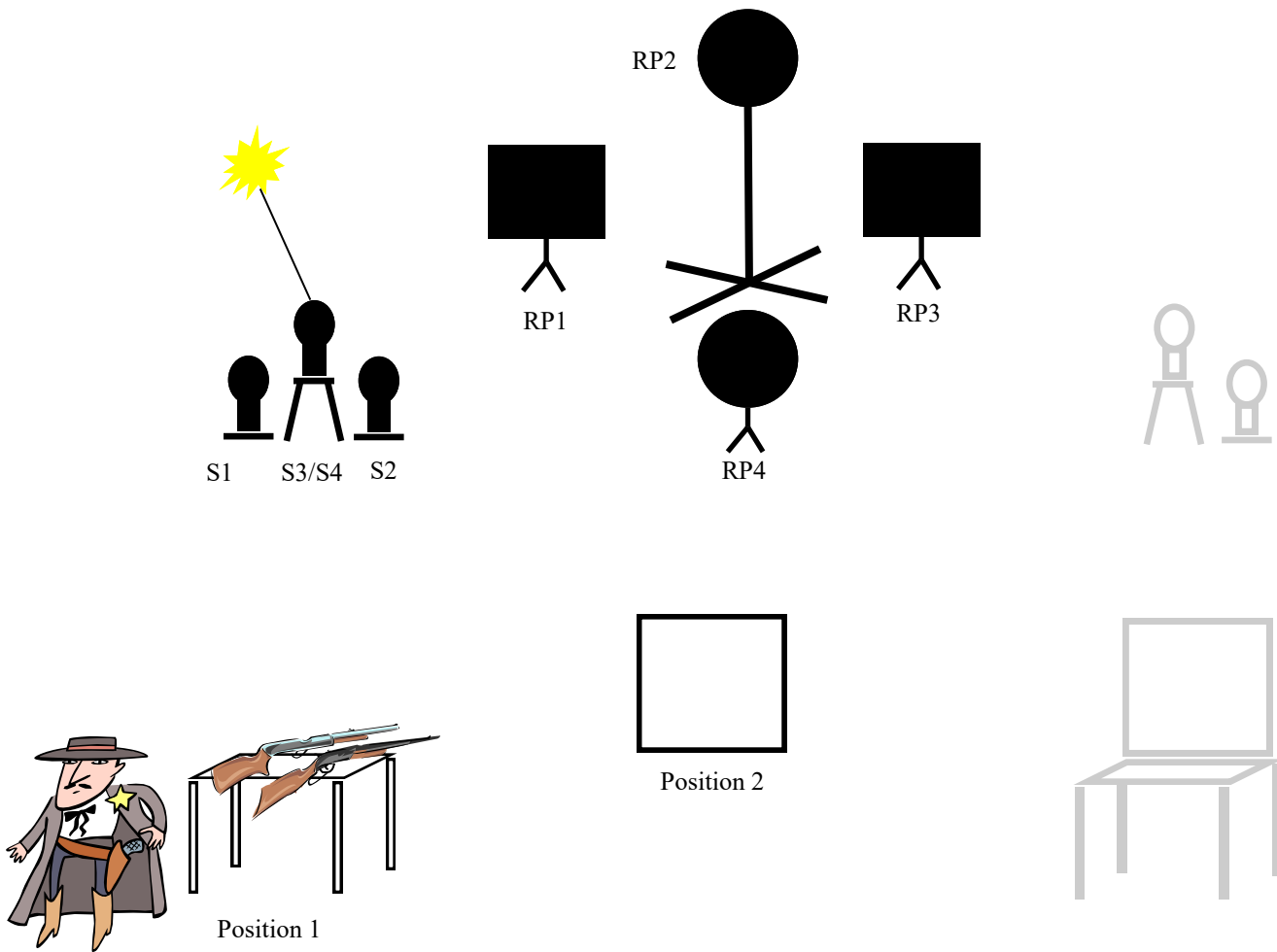
On Signal With the shotgun engage S1 and S2 in any order. Move to position two and engage S3 and S4 in any order. Make shotgun safe on the table **at an angle to the left berm.**

You may load your shotgun on the move as long as the action remains open.

With the rifle engage R/P1 Thru R/P4 with at least two rounds each. Make rifle safe on the table at position two **at an angle to the left berm.**

Move to the shooter's square at position 3, and with at least one foot in the square, with the pistols engage R/P1 thru R/P4 as per the rifle instructions.

Stage 3
Bay 3
June 2023



10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on the table at position 1. Shotgun staged on the table at position 1 with at least 4 shells on your person.

Gun sequence Shotgun, rifle, pistols or Rifle, shotgun, pistols

Start At the ready at the **center** of the table at position 1.

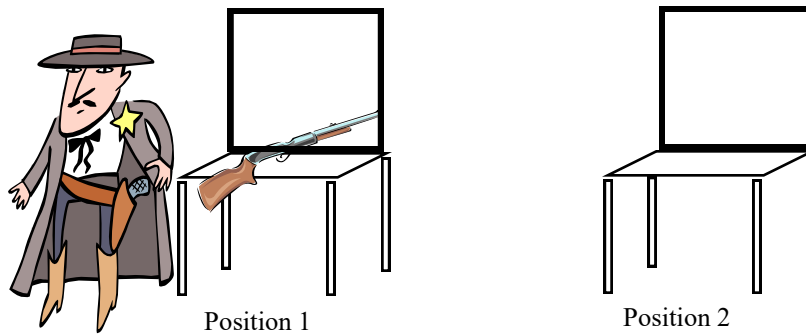
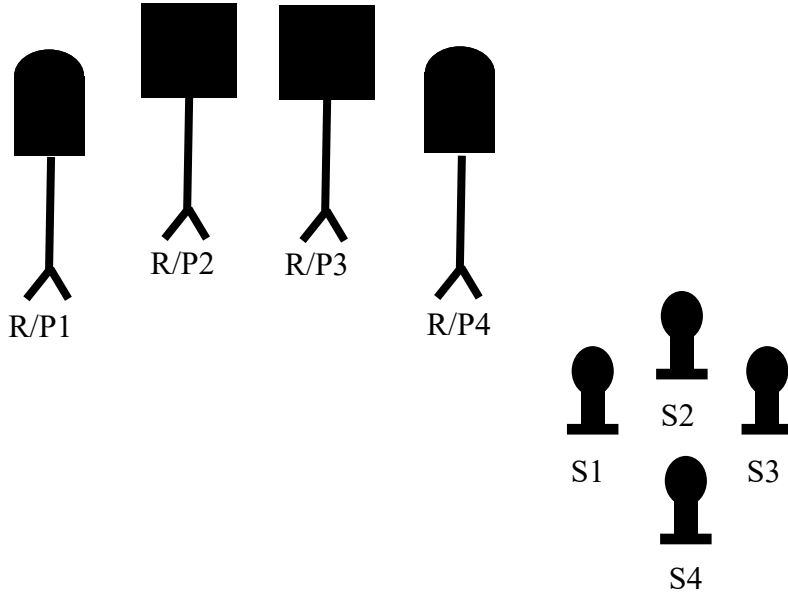
On Signal With the shotgun engage S1 and S2 in any order. Then engage the popper and the flyer. Make the shotgun safe on the table **at an angle to the left berm.**

The flyer is a 5 second bonus if hit, no penalty if missed. Failure to knock down any target or shoot at any flyer will be counted as a miss.

With the rifle engage R/P1 Thru R/P4 with a regressive round count. 4 on first target, 3 on next target, 2 on next target, 1 on last target. You may engage the targets in any order you choose. **You must use all four targets.** Make the rifle safe on the table at position one **at an angle to the left berm.**

Move to the shooter's square at position 2, and with at least one foot in the square, with the pistols engage R/P1 thru R/P4 as per the rifle instructions.

Stage 4
Bay 4
June 2023



10 PISTOL 10+1 RIFLE 4+ SHOTGUN

Staging Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on the table at position 1 with at least one round on your person. Shotgun staged anywhere safely with at least 4 shells on your person.

Gun Sequence Rifle, pistols, shotgun or pistols, rifle, shotgun

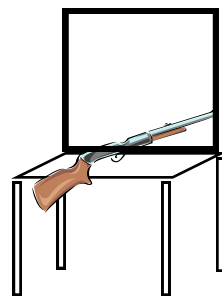
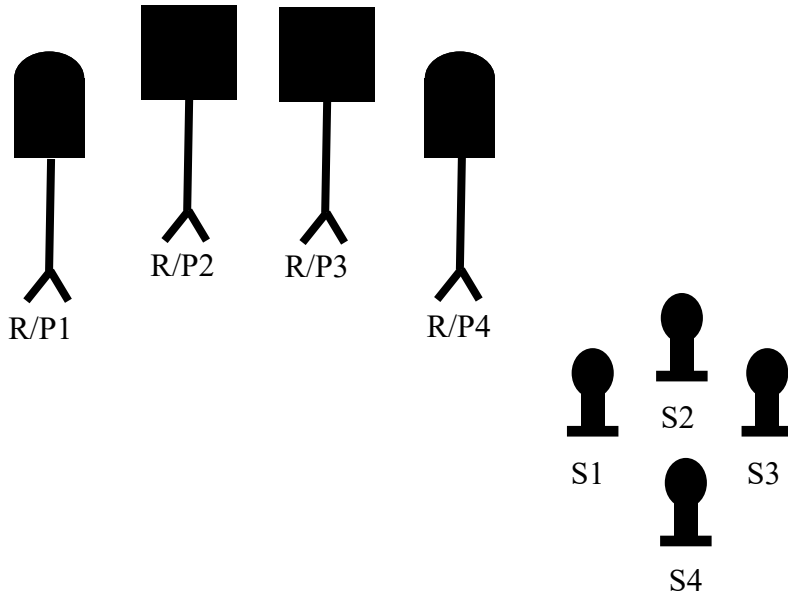
Start Shooter standing at the center of the table at position 1 with your hands flat on the table.

On Signal Starting on either end use both the pistols and the rifle in the order of your choice to engage R/P1 thru R/P4 thru the window with an Independence sweep. (1-7-7-6)

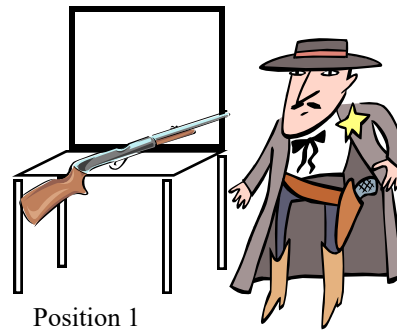
The round may be loaded in the rifle at any time after the first shot has been fired.

Move to the table at position 2 and engage S1 thru S4 thru the window in any order,

Stage 5
Bay 4
June 2023



Position 2



Position 1

10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on the table at position 2. Shotgun staged on the table at position 1 with at least 4 shells on your person.

Gun Sequence Shotgun, rifle, pistols

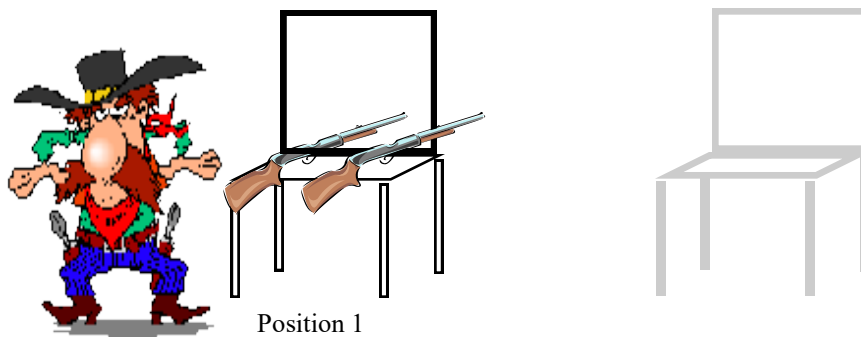
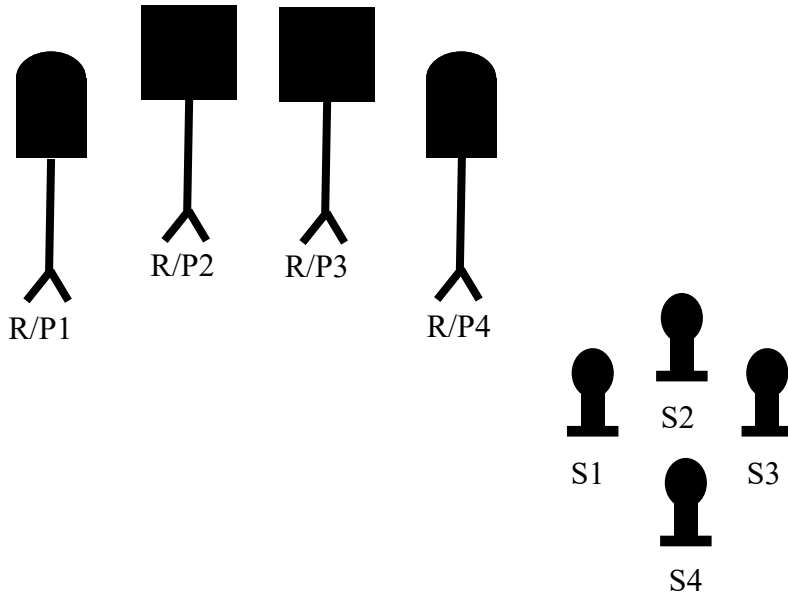
Start Shooter standing at the **center** of the table at position 1 with your hands shoulder height on the window frame.

On Signal With the shotgun thru the window engage S1 thru S4 in any order.

Move to the table at position 2 and with the rifle thru the window engage R/P1 thru R/P4 with a Giant sweep (1-2-3-4-3-3-2-2-1-1)

With the pistols engage R/P1 thru R/P4 thru the window as per the rifle instructions.

Stage 6
Bay 4
June 2023



10 PISTOL 10 RIFLE 4+ SHOTGUN

Staging Two pistols loaded with 5 rounds each and holstered. Rifle loaded with 10 rounds staged on the table at position 1. Shotgun staged on the table at position 1 with at least 4 shells on your person.

Gun Sequence Shooter's choice rifle not last.

Start Shooter standing at the ready at the **center** of the table at position 1.

On Signal With the rifle thru the window engage R/P1 thru R/P4 with a 4-1-1-4 sweep.

With the pistols thru the window engage R/P1 thru R/P4 as per the rifle instructions.

With the shotgun engage S1 thru S4 thru the window in any order.